

Complementary Lectures: Branches of Physics

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Part I

Lectures about: Basic concepts on Quantum Mechanics. Classical Physics

Chapter 1

Classical and modern Physics

Next passage reviews the physics in few words, gives a brief introduction and provides good motivation [1].

Physics and Measurement

- 1.1 Standards of Length, Mass, and Time
- 1.2 Matter and Model Building
- 1.3 Dimensional Analysis
- 1.4 Conversion of Units
- 1.5 Estimates and Order-of-Magnitude Calculations
- 1.6 Significant Figures



Stonehenge, in southern England, was built thousands of years ago. Various theories have been proposed about its function, including a burial ground, a healing site, and a place for ancestor worship. One of the more intriguing theories suggests that Stonehenge was an observatory, allowing measurements of some of the quantities discussed in this chapter, such as position of objects in space and time intervals between repeating celestial events.

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Like all other sciences, physics is based on experimental observations and quantitative measurements. The main objectives of physics are to identify a limited number of fundamental laws that govern natural phenomena and use them to develop theories that can predict the results of future experiments. The fundamental laws used in developing theories are expressed in the language of mathematics, the tool that provides a bridge between theory and experiment.

When there is a discrepancy between the prediction of a theory and experimental results, new or modified theories must be formulated to remove the discrepancy. Many times a theory is satisfactory only under limited conditions; a more general theory might be satisfactory without such limitations. For example, the laws of motion discovered by Isaac Newton (1642–1727) accurately describe the motion of objects moving at normal speeds but do not apply to objects moving at speeds comparable to the speed of light. In contrast, the special theory of relativity developed later by Albert Einstein (1879–1955) gives the same results as Newton's laws at low speeds but also correctly describes the motion of objects at speeds approaching the speed of light. Hence, Einstein's special theory of relativity is a more general theory of motion than that formed from Newton's laws.

Classical physics includes the principles of classical mechanics, thermodynamics, optics, and electromagnetism developed before 1900. Important contributions to classical physics

were provided by Newton, who was also one of the originators of calculus as a mathematical tool. Major developments in mechanics continued in the 18th century, but the fields of thermodynamics and electromagnetism were not developed until the latter part of the 19th century, principally because before that time the apparatus for controlled experiments in these disciplines was either too crude or unavailable.

A major revolution in physics, usually referred to as *modern physics*, began near the end of the 19th century. Modern physics developed mainly because many physical phenomena could not be explained by classical physics. The two most important developments in this modern era were the theories of relativity and quantum mechanics. Einstein's special theory of relativity not only correctly describes the motion of objects moving at speeds comparable to the speed of light; it also completely modifies the traditional concepts of space, time, and energy. The theory also shows that the speed of light is the upper limit of the speed of an object and that mass and energy are related. Quantum mechanics was formulated by a number of distinguished scientists to provide descriptions of physical phenomena at the atomic level. Many practical devices have been developed using the principles of quantum mechanics.

Scientists continually work at improving our understanding of fundamental laws. Numerous technological advances in recent times are the result of the efforts of many scientists, engineers, and technicians, such as unmanned planetary explorations, a variety of developments and potential applications in nanotechnology, microcircuitry and high-speed computers, sophisticated imaging techniques used in scientific research and medicine, and several remarkable results in genetic engineering. The effects of such developments and discoveries on our society have indeed been great, and it is very likely that future discoveries and developments will be exciting, challenging, and of great benefit to humanity.

1.1 Standards of Length, Mass, and Time

To describe natural phenomena, we must make measurements of various aspects of nature. Each measurement is associated with a physical quantity, such as the length of an object. The laws of physics are expressed as mathematical relationships among physical quantities that we will introduce and discuss throughout the book. In mechanics, the three fundamental quantities are length, mass, and time. All other quantities in mechanics can be expressed in terms of these three.

If we are to report the results of a measurement to someone who wishes to reproduce this measurement, a *standard* must be defined. It would be meaningless if a visitor from another planet were to talk to us about a length of 8 “glitches” if we do not know the meaning of the unit glitch. On the other hand, if someone familiar with our system of measurement reports that a wall is 2 meters high and our unit of length is defined to be 1 meter, we know that the height of the wall is twice our basic length unit. Whatever is chosen as a standard must be readily accessible and must possess some property that can be measured reliably. Measurement standards used by different people in different places—throughout the Universe—must yield the same result. In addition, standards used for measurements must not change with time.

In 1960, an international committee established a set of standards for the fundamental quantities of science. It is called the **SI** (Système International), and its fundamental units of length, mass, and time are the *meter*, *kilogram*, and *second*, respectively. Other standards for SI fundamental units established by the committee are those for temperature (the *kelvin*), electric current (the *ampere*), luminous intensity (the *candela*), and the amount of substance (the *mole*).

Chapter 2

Optics

Next passage exposes some ideas about optics, mirrors and images [1].

Image Formation

- 36.1 Images Formed by Flat Mirrors
- 36.2 Images Formed by Spherical Mirrors
- 36.3 Images Formed by Refraction
- 36.4 Images Formed by Thin Lenses
- 36.5 Lens Aberrations
- 36.6 The Camera
- 36.7 The Eye
- 36.8 The Simple Magnifier
- 36.9 The Compound Microscope
- 36.10 The Telescope



The light rays coming from the leaves in the background of this scene did not form a focused image in the camera that took this photograph. Consequently, the background appears very blurry. Light rays passing through the raindrop, however, have been altered so as to form a focused image of the background leaves for the camera. In this chapter, we investigate the formation of images as light rays reflect from mirrors and refract through lenses.

(Don Hammond Photography Ltd. RF)

This chapter is concerned with the images that result when light rays encounter flat or curved surfaces between two media. Images can be formed by either reflection or refraction due to these surfaces. We can design mirrors and lenses to form images with desired characteristics. In this chapter, we continue to use the ray approximation and assume light travels in straight lines. We first study the formation of images by mirrors and lenses and techniques for locating an image and determining its size. Then we investigate how to combine these elements into several useful optical instruments such as microscopes and telescopes.

36.1 Images Formed by Flat Mirrors

Image formation by mirrors can be understood through the behavior of light rays as described by the wave under reflection analysis model. We begin by considering the simplest possible mirror, the flat mirror. Consider a point source of light placed at O in Figure 36.1, a distance p in front of a flat mirror. The distance p is called the **object distance**. Diverging light rays leave the source and are reflected from the mirror. Upon reflection, the rays continue to diverge. The dashed lines in Figure 36.1 are extensions of the diverging rays back to a point of

intersection at I . The diverging rays appear to the viewer to originate at the point I behind the mirror. Point I , which is a distance q behind the mirror, is called the **image** of the object at O . The distance q is called the **image distance**. Regardless of the system under study, images can always be located by extending diverging rays back to a point at which they intersect. Images are located either at a point from which rays of light *actually* diverge or at a point from which they *appear* to diverge.

Images are classified as *real* or *virtual*. A **real image** is formed when all light rays pass through and diverge from the image point; a **virtual image** is formed when most if not all of the light rays do *not* pass through the image point but only appear to diverge from that point. The image formed by the mirror in Figure 36.1 is virtual. No light rays from the object exist behind the mirror, at the location of the image, so the light rays in front of the mirror only seem to be diverging from I . The image of an object seen in a flat mirror is *always* virtual. Real images can be displayed on a screen (as at a movie theater), but virtual images cannot be displayed on a screen. We shall see an example of a real image in Section 36.2.

We can use the simple geometry in Figure 36.2 to examine the properties of the images of extended objects formed by flat mirrors. Even though there are an infinite number of choices of direction in which light rays could leave each point on the object (represented by a gray arrow), we need to choose only two rays to determine where an image is formed. One of those rays starts at P , follows a path perpendicular to the mirror to Q , and reflects back on itself. The second ray follows the oblique path PR and reflects as shown in Figure 36.2 according to the law of reflection. An observer in front of the mirror would extend the two reflected rays back to the point at which they appear to have originated, which is point P' behind the mirror. A continuation of this process for points other than P on the object would result in a virtual image (represented by a pink arrow) of the entire object behind the mirror. Because triangles PQR and $P'QR$ are congruent, $PQ = P'Q$, so $|p| = |q|$. Therefore, the image formed of an object placed in front of a flat mirror is as far behind the mirror as the object is in front of the mirror.

The geometry in Figure 36.2 also reveals that the object height h equals the image height h' . Let us define **lateral magnification** M of an image as follows:

$$M = \frac{\text{image height}}{\text{object height}} = \frac{h'}{h} \quad (36.1)$$

This general definition of the lateral magnification for an image from any type of mirror is also valid for images formed by lenses, which we study in Section 36.4. For a flat mirror, $M = +1$ for any image because $h' = h$. The positive value of the magnification signifies that the image is upright. (By upright we mean that if the object arrow points upward as in Figure 36.2, so does the image arrow.)

A flat mirror produces an image that has an *apparent* left–right reversal. You can see this reversal by standing in front of a mirror and raising your right hand as shown in Figure 36.3. The image you see raises its left hand. Likewise, your hair appears to be parted on the side opposite your real part, and a mole on your right cheek appears to be on your left cheek.

This reversal is not *actually* a left–right reversal. Imagine, for example, lying on your left side on the floor with your body parallel to the mirror surface. Now your head is on the left and your feet are on the right. If you shake your feet, the image does not shake its head! If you raise your right hand, however, the image again raises its left hand. Therefore, the mirror again appears to produce a left–right reversal but in the up–down direction!

The reversal is actually a *front–back reversal*, caused by the light rays going forward toward the mirror and then reflecting back from it. An interesting

The image point I is located behind the mirror a distance q from the mirror. The image is virtual.

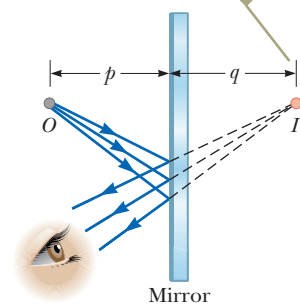


Figure 36.1 An image formed by reflection from a flat mirror.

Because the triangles PQR and $P'QR$ are congruent, $|p| = |q|$ and $h = h'$.

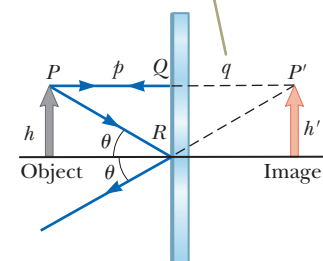


Figure 36.2 A geometric construction that is used to locate the image of an object placed in front of a flat mirror.

The thumb is on the left side of both real hands and on the left side of the image. That the thumb is not on the right side of the image indicates that there is no left-to-right reversal.



Figure 36.3 The image in the mirror of a person's right hand is reversed front to back, which makes the right hand appear to be a left hand.

Chapter 3

Electromagnetism

Following pages show some equations, results and theoretical concepts on Electromagnetism [1].

30.4 continued

Analyze The horizontal components of the magnetic forces on the levitated wire cancel. The vertical components are both positive and add together. Choose the z axis to be upward through the top wire in Figure 30.8b and in the plane of the page.

Find the total magnetic force in the upward direction on the levitated wire:

$$\vec{F}_B = 2 \left(\frac{\mu_0 I_1 I_2}{2\pi a} \ell \right) \cos \theta \hat{\mathbf{k}} = \frac{\mu_0 I_1 I_2}{\pi a} \ell \cos \theta \hat{\mathbf{k}}$$

Find the gravitational force on the levitated wire:

$$\vec{F}_g = -mg\hat{\mathbf{k}}$$

Apply the particle in equilibrium model by adding the forces and setting the net force equal to zero:

$$\sum \vec{F} = \vec{F}_B + \vec{F}_g = \frac{\mu_0 I_1 I_2}{\pi a} \ell \cos \theta \hat{\mathbf{k}} - mg\hat{\mathbf{k}} = 0$$

Solve for the current in the wires on the ground:

$$I_2 = \frac{mg\pi a}{\mu_0 I_1 \ell \cos \theta}$$

Substitute numerical values:

$$I_2 = \frac{(0.400 \text{ kg})(9.80 \text{ m/s}^2)\pi(0.0100 \text{ m})}{(4\pi \times 10^{-7} \text{ T} \cdot \text{m/A})(100 \text{ A})(10.0 \text{ m}) \cos 30.0^\circ} = 113 \text{ A}$$

Finalize The currents in all wires are on the order of 10^2 A. Such large currents would require specialized equipment. Therefore, this situation would be difficult to establish in practice. Is the equilibrium of wire 1 stable or unstable?

30.3 Ampère's Law

Looking back, we can see that the result of Example 30.1 is important because a current in the form of a long, straight wire occurs often. Figure 30.9 is a perspective view of the magnetic field surrounding a long, straight, current-carrying wire. Because of the wire's symmetry, the magnetic field lines are circles concentric with the wire and lie in planes perpendicular to the wire. The magnitude of \vec{B} is constant on any circle of radius a and is given by Equation 30.5. A convenient rule for determining the direction of \vec{B} is to grasp the wire with the right hand, positioning the thumb along the direction of the current. The four fingers wrap in the direction of the magnetic field.

Figure 30.9 also shows that the magnetic field line has no beginning and no end. Rather, it forms a closed loop. That is a major difference between magnetic field lines and electric field lines, which begin on positive charges and end on negative charges. We will explore this feature of magnetic field lines further in Section 30.5.

Oersted's 1819 discovery about deflected compass needles demonstrates that a current-carrying conductor produces a magnetic field. Figure 30.10a (page 912) shows how this effect can be demonstrated in the classroom. Several compass needles are placed in a horizontal plane near a long, vertical wire. When no current is present in the wire, all the needles point in the same direction (that of the horizontal component of the Earth's magnetic field) as expected. When the wire carries a strong, steady current, the needles all deflect in a direction tangent to the circle as in Figure 30.10b. These observations demonstrate that the direction of the magnetic field produced by the current in the wire is consistent with the right-hand rule described in Figure 30.9. When the current is reversed, the needles in Figure 30.10b also reverse.

Now let's evaluate the product $\vec{B} \cdot d\vec{s}$ for a small length element $d\vec{s}$ on the circular path defined by the compass needles and sum the products for all elements

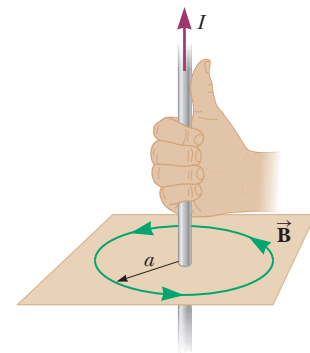


Figure 30.9 The right-hand rule for determining the direction of the magnetic field surrounding a long, straight wire carrying a current. Notice that the magnetic field lines form circles around the wire.



Andre-Marie Ampère
French Physicist (1775–1836)

Ampère is credited with the discovery of electromagnetism, which is the relationship between electric currents and magnetic fields. Ampère's genius, particularly in mathematics, became evident by the time he was 12 years old; his personal life, however, was filled with tragedy. His father, a wealthy city official, was guillotined during the French Revolution, and his wife died young, in 1803. Ampère died at the age of 61 of pneumonia.

Pitfall Prevention 30.2

Avoiding Problems with Signs

When using Ampère's law, apply the following right-hand rule. Point your thumb in the direction of the current through the amperian loop. Your curled fingers then point in the direction that you should integrate when traversing the loop to avoid having to define the current as negative.

Ampère's law ►

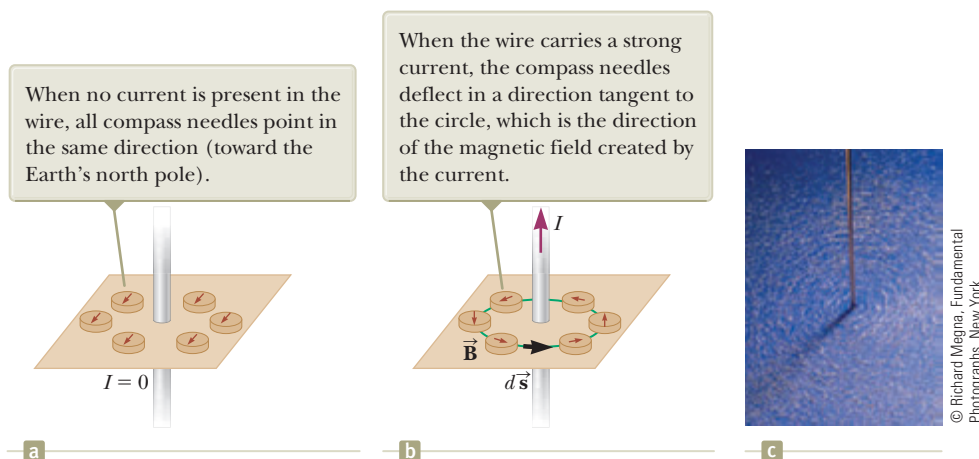


Figure 30.10 (a) and (b) Compasses show the effects of the current in a nearby wire. (c) Circular magnetic field lines surrounding a current-carrying conductor, displayed with iron filings.

over the closed circular path.¹ Along this path, the vectors $d\vec{s}$ and \vec{B} are parallel at each point (see Fig. 30.10b), so $\vec{B} \cdot d\vec{s} = B ds$. Furthermore, the magnitude of \vec{B} is constant on this circle and is given by Equation 30.5. Therefore, the sum of the products $B ds$ over the closed path, which is equivalent to the line integral of $\vec{B} \cdot d\vec{s}$, is

$$\oint \vec{B} \cdot d\vec{s} = B \oint ds = \frac{\mu_0 I}{2\pi r} (2\pi r) = \mu_0 I$$

where $\oint ds = 2\pi r$ is the circumference of the circular path of radius r . Although this result was calculated for the special case of a circular path surrounding a wire of infinite length, it holds for a closed path of *any* shape (an *amperian loop*) surrounding a current that exists in an unbroken circuit. The general case, known as **Ampère's law**, can be stated as follows:

The line integral of $\vec{B} \cdot d\vec{s}$ around any closed path equals $\mu_0 I$, where I is the total steady current passing through any surface bounded by the closed path:

$$\oint \vec{B} \cdot d\vec{s} = \mu_0 I \quad (30.13)$$

Ampère's law describes the creation of magnetic fields by all continuous current configurations, but at our mathematical level it is useful only for calculating the magnetic field of current configurations having a high degree of symmetry. Its use is similar to that of Gauss's law in calculating electric fields for highly symmetric charge distributions.

Quick Quiz 30.3 Rank the magnitudes of $\oint \vec{B} \cdot d\vec{s}$ for the closed paths *a* through *d* in Figure 30.11 from greatest to least.

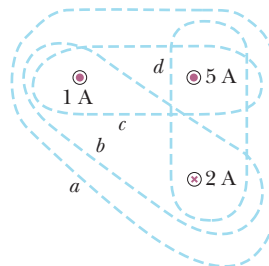


Figure 30.11 (Quick Quiz 30.3) Four closed paths around three current-carrying wires.

¹You may wonder why we would choose to evaluate this scalar product. The origin of Ampère's law is in 19th-century science, in which a "magnetic charge" (the supposed analog to an isolated electric charge) was imagined to be moved around a circular field line. The work done on the charge was related to $\vec{B} \cdot d\vec{s}$, just as the work done moving an electric charge in an electric field is related to $\vec{E} \cdot d\vec{s}$. Therefore, Ampère's law, a valid and useful principle, arose from an erroneous and abandoned work calculation!

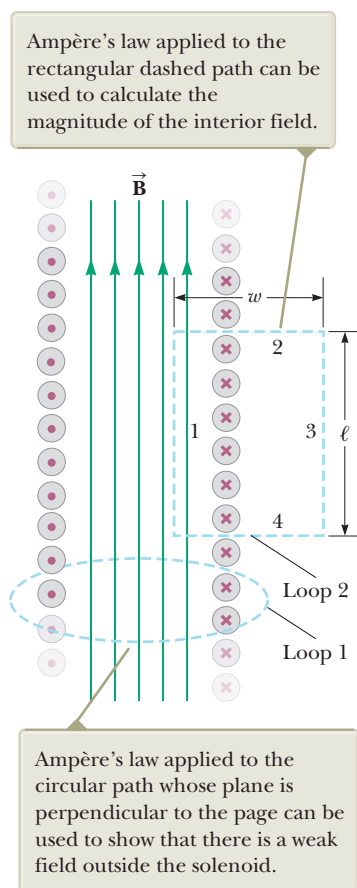


Figure 30.18 Cross-sectional view of an ideal solenoid, where the interior magnetic field is uniform and the exterior field is close to zero.

Magnetic field inside
a solenoid

current as the charges in the wire move coil by coil along the length of the solenoid. Therefore, there is a nonzero magnetic field outside the solenoid. It is a weak field, with circular field lines, like those due to a line of current as in Figure 30.9. For an ideal solenoid, this weak field is the only field external to the solenoid.

We can use Ampère's law to obtain a quantitative expression for the interior magnetic field in an ideal solenoid. Because the solenoid is ideal, \vec{B} in the interior space is uniform and parallel to the axis and the magnetic field lines in the exterior space form circles around the solenoid. The planes of these circles are perpendicular to the page. Consider the rectangular path (loop 2) of length ℓ and width w shown in Figure 30.18. Let's apply Ampère's law to this path by evaluating the integral of $\vec{B} \cdot d\vec{s}$ over each side of the rectangle. The contribution along side 3 is zero because the external magnetic field lines are perpendicular to the path in this region. The contributions from sides 2 and 4 are both zero, again because \vec{B} is perpendicular to $d\vec{s}$ along these paths, both inside and outside the solenoid. Side 1 gives a contribution to the integral because along this path \vec{B} is uniform and parallel to $d\vec{s}$. The integral over the closed rectangular path is therefore

$$\oint \vec{B} \cdot d\vec{s} = \int_{\text{path 1}} \vec{B} \cdot d\vec{s} = B \int_{\text{path 1}} ds = B\ell$$

The right side of Ampère's law involves the total current I through the area bounded by the path of integration. In this case, the total current through the rectangular path equals the current through each turn multiplied by the number of turns. If N is the number of turns in the length ℓ , the total current through the rectangle is NI . Therefore, Ampère's law applied to this path gives

$$\oint \vec{B} \cdot d\vec{s} = B\ell = \mu_0 NI$$

$$B = \mu_0 \frac{N}{\ell} I = \mu_0 n I \quad (30.17)$$

where $n = N/\ell$ is the number of turns per unit length.

We also could obtain this result by reconsidering the magnetic field of a toroid (see Example 30.6). If the radius r of the torus in Figure 30.15 containing N turns is much greater than the toroid's cross-sectional radius a , a short section of the toroid approximates a solenoid for which $n = N/2\pi r$. In this limit, Equation 30.16 agrees with Equation 30.17.

Equation 30.17 is valid only for points near the center (that is, far from the ends) of a very long solenoid. As you might expect, the field near each end is smaller than the value given by Equation 30.17. As the length of a solenoid increases, the magnitude of the field at the end approaches half the magnitude at the center (see Problem 69).

- Quick Quiz 30.5** Consider a solenoid that is very long compared with its radius.
- Of the following choices, what is the most effective way to increase the magnetic field in the interior of the solenoid? (a) double its length, keeping the number of turns per unit length constant (b) reduce its radius by half, keeping the number of turns per unit length constant (c) overlap the entire solenoid with an additional layer of current-carrying wire

30.5 Gauss's Law in Magnetism

The flux associated with a magnetic field is defined in a manner similar to that used to define electric flux (see Eq. 24.3). Consider an element of area dA on an

This statement represents that isolated magnetic poles (monopoles) have never been detected and perhaps do not exist. Nonetheless, scientists continue the search because certain theories that are otherwise successful in explaining fundamental physical behavior suggest the possible existence of magnetic monopoles.

30.6 Magnetism in Matter

The magnetic field produced by a current in a coil of wire gives us a hint as to what causes certain materials to exhibit strong magnetic properties. Earlier we found that a solenoid like the one shown in Figure 30.17a has a north pole and a south pole. In general, *any* current loop has a magnetic field and therefore has a magnetic dipole moment, including the atomic-level current loops described in some models of the atom.

The Magnetic Moments of Atoms

Let's begin our discussion with a classical model of the atom in which electrons move in circular orbits around the much more massive nucleus. In this model, an orbiting electron constitutes a tiny current loop (because it is a moving charge), and the magnetic moment of the electron is associated with this orbital motion. Although this model has many deficiencies, some of its predictions are in good agreement with the correct theory, which is expressed in terms of quantum physics.

In our classical model, we assume an electron is a particle in uniform circular motion: it moves with constant speed v in a circular orbit of radius r about the nucleus as in Figure 30.24. The current I associated with this orbiting electron is its charge e divided by its period T . Using Equation 4.15 from the particle in uniform circular motion model, $T = 2\pi r/v$, gives

$$I = \frac{e}{T} = \frac{ev}{2\pi r}$$

The magnitude of the magnetic moment associated with this current loop is given by $\mu = IA$, where $A = \pi r^2$ is the area enclosed by the orbit. Therefore,

$$\mu = IA = \left(\frac{ev}{2\pi r}\right)\pi r^2 = \frac{1}{2}evr \quad (30.21)$$

Because the magnitude of the orbital angular momentum of the electron is given by $L = m_e vr$ (Eq. 11.12 with $\phi = 90^\circ$), the magnetic moment can be written as

$$\mu = \left(\frac{e}{2m_e}\right)L \quad (30.22)$$

This result demonstrates that the magnetic moment of the electron is proportional to its orbital angular momentum. Because the electron is negatively charged, the vectors $\vec{\mu}$ and \vec{L} point in *opposite* directions. Both vectors are perpendicular to the plane of the orbit as indicated in Figure 30.24.

A fundamental outcome of quantum physics is that orbital angular momentum is quantized and is equal to multiples of $\hbar = h/2\pi = 1.05 \times 10^{-34} \text{ J} \cdot \text{s}$, where h is Planck's constant (see Chapter 40). The smallest nonzero value of the electron's magnetic moment resulting from its orbital motion is

$$\mu = \sqrt{2} \frac{e}{2m_e} \hbar \quad (30.23)$$

We shall see in Chapter 42 how expressions such as Equation 30.23 arise.

Because all substances contain electrons, you may wonder why most substances are not magnetic. The main reason is that, in most substances, the magnetic

The electron has an angular momentum \vec{L} in one direction and a magnetic moment $\vec{\mu}$ in the opposite direction.

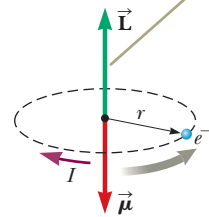


Figure 30.24 An electron moving in the direction of the gray arrow in a circular orbit of radius r . Because the electron carries a negative charge, the direction of the current due to its motion about the nucleus is opposite the direction of that motion.

◀ Orbital magnetic moment

Faraday's Law

CHAPTER

31



31.1 Faraday's Law of Induction

31.2 Motional emf

31.3 Lenz's Law

31.4 Induced emf and Electric Fields

31.5 Generators and Motors

31.6 Eddy Currents

So far, our studies in electricity and magnetism have focused on the electric fields produced by stationary charges and the magnetic fields produced by moving charges. This chapter explores the effects produced by magnetic fields that vary in time.

Experiments conducted by Michael Faraday in England in 1831 and independently by Joseph Henry in the United States that same year showed that an emf can be induced in a circuit by a changing magnetic field. The results of these experiments led to a very basic and important law of electromagnetism known as *Faraday's law of induction*. An emf (and therefore a current as well) can be induced in various processes that involve a change in a magnetic flux.

31.1 Faraday's Law of Induction

To see how an emf can be induced by a changing magnetic field, consider the experimental results obtained when a loop of wire is connected to a sensitive ammeter as illustrated in Figure 31.1 (page 936). When a magnet is moved toward the loop, the reading on the ammeter changes from zero to a nonzero value, arbitrarily shown as negative in Figure 31.1a. When the magnet is brought to rest and held stationary relative to the loop (Fig. 31.1b), a reading of zero is observed. When the magnet is moved away from the loop, the reading on the ammeter changes to a positive value as shown in Figure 31.1c. Finally, when the magnet is held stationary and the loop

An artist's impression of the Skerries SeaGen Array, a tidal energy generator under development near the island of Anglesey, North Wales. When it is brought online, it will offer 10.5 MW of power from generators turned by tidal streams. The image shows the underwater blades that are driven by the tidal currents. The second blade system has been raised from the water for servicing. We will study generators in this chapter. (*Marine Current Turbines TM Ltd.*)



Michael Faraday
British Physicist and Chemist
(1791–1867)

Faraday is often regarded as the greatest experimental scientist of the 1800s. His many contributions to the study of electricity include the invention of the electric motor, electric generator, and transformer as well as the discovery of electromagnetic induction and the laws of electrolysis. Greatly influenced by religion, he refused to work on the development of poison gas for the British military.

is moved either toward or away from it, the reading changes from zero. From these observations, we conclude that the loop detects that the magnet is moving relative to it and we relate this detection to a change in magnetic field. Therefore, it seems that a relationship exists between a current and a changing magnetic field.

These results are quite remarkable because a current is set up even though no batteries are present in the circuit! We call such a current an *induced current* and say that it is produced by an *induced emf*.

Now let's describe an experiment conducted by Faraday and illustrated in Figure 31.2. A primary coil is wrapped around an iron ring and connected to a switch and a battery. A current in the coil produces a magnetic field when the switch is closed. A secondary coil also is wrapped around the ring and is connected to a sensitive ammeter. No battery is present in the secondary circuit, and the secondary coil is not electrically connected to the primary coil. Any current detected in the secondary circuit must be induced by some external agent.

Initially, you might guess that no current is ever detected in the secondary circuit. Something quite amazing happens when the switch in the primary circuit is either opened or thrown closed, however. At the instant the switch is closed, the ammeter reading changes from zero momentarily and then returns to zero. At the instant the switch is opened, the ammeter changes to a reading with the opposite sign and again returns to zero. Finally, the ammeter reads zero when there is either a steady current or no current in the primary circuit. To understand what happens in this experiment, note that when the switch is closed, the current in the primary circuit produces a magnetic field that penetrates the secondary circuit. Furthermore, when the switch is thrown closed, the magnetic field produced by the current in the primary circuit changes from zero to some value over some finite time, and this changing field induces a current in the secondary circuit. Notice that no current is induced in the secondary coil even when a steady current exists in the primary coil. It is a *change* in the current in the primary coil that induces a current in the secondary coil, not just the *existence* of a current.

As a result of these observations, Faraday concluded that an electric current can be induced in a loop by a changing magnetic field. The induced current exists only while the magnetic field through the loop is changing. Once the magnetic field reaches a steady value, the current in the loop disappears. In effect, the loop behaves as though a source of emf were connected to it for a short time. It is customary to say that an induced emf is produced in the loop by the changing magnetic field.

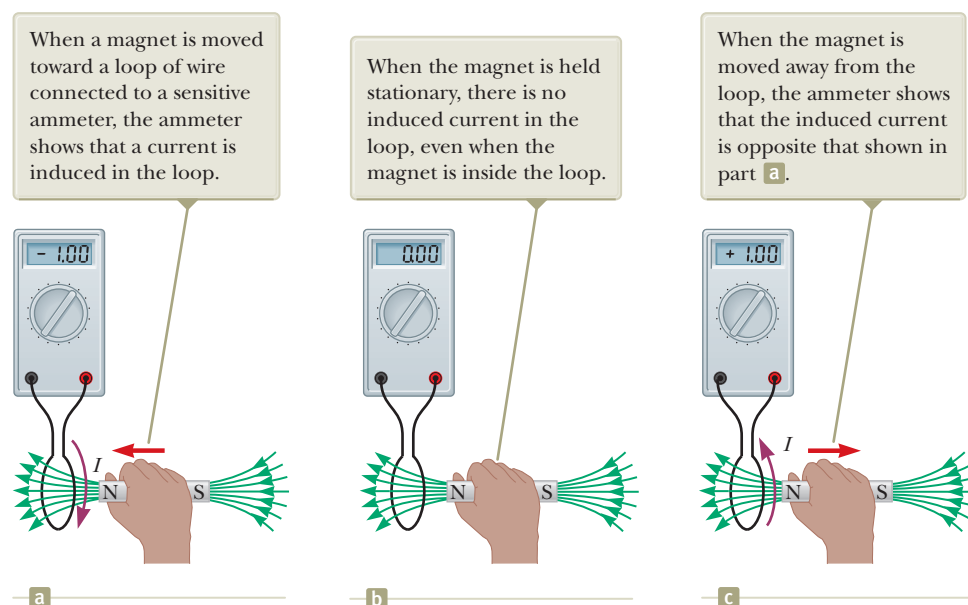


Figure 31.1 A simple experiment showing that a current is induced in a loop when a magnet is moved toward or away from the loop.

► 34.1 continued

Evaluate the angular frequency of the source from Equation 15.12:

$$\omega = 2\pi f = 2\pi(3.00 \times 10^3 \text{ Hz}) = 1.88 \times 10^4 \text{ s}^{-1}$$

Use Equation 33.20 to express the potential difference in volts across the capacitor as a function of time in seconds:

$$\Delta v_C = \Delta V_{\max} \sin \omega t = 30.0 \sin (1.88 \times 10^4 t)$$

Use Equation 34.3 to find the displacement current in amperes as a function of time. Note that the charge on the capacitor is $q = C \Delta v_C$:

$$\begin{aligned} i_d &= \frac{dq}{dt} = \frac{d}{dt}(C \Delta v_C) = C \frac{d}{dt}(\Delta V_{\max} \sin \omega t) \\ &= \omega C \Delta V_{\max} \cos \omega t \end{aligned}$$

Substitute numerical values:

$$\begin{aligned} i_d &= (1.88 \times 10^4 \text{ s}^{-1})(8.00 \times 10^{-6} \text{ C})(30.0 \text{ V}) \cos (1.88 \times 10^4 t) \\ &= 4.51 \cos (1.88 \times 10^4 t) \end{aligned}$$

34.2 Maxwell's Equations and Hertz's Discoveries

We now present four equations that are regarded as the basis of all electrical and magnetic phenomena. These equations, developed by Maxwell, are as fundamental to electromagnetic phenomena as Newton's laws are to mechanical phenomena. In fact, the theory that Maxwell developed was more far-reaching than even he imagined because it turned out to be in agreement with the special theory of relativity, as Einstein showed in 1905.

Maxwell's equations represent the laws of electricity and magnetism that we have already discussed, but they have additional important consequences. For simplicity, we present **Maxwell's equations** as applied to free space, that is, in the absence of any dielectric or magnetic material. The four equations are

$$\oint \vec{\mathbf{E}} \cdot d\vec{\mathbf{A}} = \frac{q}{\epsilon_0} \quad (34.4) \quad \leftarrow \text{Gauss's law}$$

$$\oint \vec{\mathbf{B}} \cdot d\vec{\mathbf{A}} = 0 \quad (34.5) \quad \leftarrow \text{Gauss's law in magnetism}$$

$$\oint \vec{\mathbf{E}} \cdot d\vec{\mathbf{s}} = -\frac{d\Phi_B}{dt} \quad (34.6) \quad \leftarrow \text{Faraday's law}$$

$$\oint \vec{\mathbf{B}} \cdot d\vec{\mathbf{s}} = \mu_0 I + \epsilon_0 \mu_0 \frac{d\Phi_E}{dt} \quad (34.7) \quad \leftarrow \text{Ampère–Maxwell law}$$

Equation 34.4 is Gauss's law: the total electric flux through any closed surface equals the net charge inside that surface divided by ϵ_0 . This law relates an electric field to the charge distribution that creates it.

Equation 34.5 is Gauss's law in magnetism, and it states that the net magnetic flux through a closed surface is zero. That is, the number of magnetic field lines that enter a closed volume must equal the number that leave that volume, which implies that magnetic field lines cannot begin or end at any point. If they did, it would mean that isolated magnetic monopoles existed at those points. That isolated magnetic monopoles have not been observed in nature can be taken as a confirmation of Equation 34.5.

Equation 34.6 is Faraday's law of induction, which describes the creation of an electric field by a changing magnetic flux. This law states that the emf, which is the

Bibliography

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